Evaluating the SMT-LIB repository as a benchmark source for software verification

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Introduction

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The need for benchmarks

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- A common suite of programs would aid qualitative comparison of verification systems (Beyer et al, 2014)
The need for benchmarks

Benchmarks are a set of agreed and shared applications, with which we evaluate and compare computer systems as well as their hardware and software components. Hence, benchmarks make it possible to compare results on a common basis, which is a most important quality of all academic research.

– Rudolf Eigenmann
A brief overview of SMT

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- If a decision procedure exists for a theory, it can be implemented by a SMT solver to increase its expressive power
- Examples of theories: bit-vectors, linear integer arithmetic, uninterpreted functions
- Have found applications beyond verification: scheduling, modelling and static analysis (De Moura et al, 2011)
The SMT-LIB project

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- Importantly, these three aspects are interdependent and their development is related
- The SMT-LIB has played an important role in facilitating communication among the SMT community, defining the top-performing tools and accelerating tool development (Cok et al, 2014)
SMT-LIB language example

> (set-logic QF_LIA)
> (declare-fun x () Int)
> (declare-fun y () Int)
> (assert (= (+ x (* 2 y)) 20))
> (assert (= (- x y) 2))
> (check-sat)
  sat
> (get-value (x y))
  ((x 8) (y 6))

From David Coq's SMT-LIB v2 Tutorial: 
Questions

- Given the large SMTLIB repository of benchmarks (currently over 100,000 programs):
  - Can we make use of these to test a tool's suitability for use in a software verification context?
  - Is there a workload that is specific to verification tasks?
  - How do verification problems exercise the capabilities of the SMT tool?
  - Does the organisation/structure of the repository reflect features used?
Process overview

SMT prover (eg Z3, CVC4)

Instrumented profiling

Make a comparison based on similarity of the executions
Selection of sample verification programs

The programs from the Why3 examples folder that do not require interactive proving (with Coq, for example)

We assume that these programs are representative of the verification problems typically solved by SMT tools
Selection of SMT tools

(constraint: must support SMT-LIB standard version 2 fully; must have Why3 smt2 driver)

- **CVC4** (NYU & Uni. of Iowa)
- **Z3** (Microsoft Research)
Use of Why3 drivers for conversion to SMT-v2

Separates each program (in the .mlw format) into separate goals (in the .smt2 format) to be proved by the solver

Works via a solver-specific series of transformations

Command:

```
why3 prove -D <driver> -o <output-folder> <mlw-file>
```
Selection of SMT-LIB benchmarks

Are all 100,000 programs necessary?

A maximum of 5 were chosen from the leaves of the repository

Emphasis on retaining the structure
Process details 4

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Instrumentation of execution using callgrind

A profiling tool in the valgrind suite that records the number of machine instructions executed by each method

- Slows down execution by 2x – 10x
- A timeout of 60,000ms was enforced for each SMT solver
Process details 5
Clustering to identify programs with similar workload characteristics

Clustering is the process of grouping a set of data objects into multiple groups or clusters so that objects within a cluster have high similarity, but are very dissimilar to objects in other clusters.

Dissimilarities and similarities are assessed based on the attribute values describing the objects and often involve distance measures. (Han 2012)
The 'curse of dimensionality'

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<th>P_3</th>
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<td>0</td>
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</table>

Euclidean distance:

\[ \text{dist}(\text{Ada}, \text{Bob}) = \text{dist}(\text{Bob}, \text{Cathy}) = \text{dist}(\text{Ada}, \text{Cathy}) = \sqrt{2}. \]

Makes traditional similarity measures less useful
Dimensionality reduction

- PCA (Principle Component Analysis)

Taken from (Han 2012)
Dimensionality reduction

- Spectral Clustering (more suitable for sparse, high dimensional matrices)

Taken from (Han 2012)
Affinity matrices

Jozo Dujmovic presents a domain-specific formula for measuring the similarity of two programs $A$ and $B$ in terms of time and instruction count for each method $p$.

The platform-independent version assumes time is a constant, giving:

$$
\text{diff}(A, B) = \frac{1}{2} \sum_{i=0}^{N} \left| p_i^{(A)} - p_i^{(B)} \right|, \sim(A, B) = 1 - \text{diff}(A, B)
$$

(Dujmovic 2001)
Similarity of SMT workloads

Using the Dujmovic formula for platform independent similarity/measurement:

Verification:

- **Z3:** 0.391710
- **CVC4:** 0.748594

This pattern was repeated in most of across the highest-level SMTLIB subdirectories
Clustering with ground truths

Expected labelling

Actual Clusters
Clustering with ground truths

Actual labelling: CVC4, PCA, agglomerative clustering
Clustering with ground truths

Expected labelling: CVC4, PCA, agglomerative clustering
What we've learned so far

• The expected labels do not particularly correspond to actual clustering observed (a best Adjusted Rand Score of ~0.55)

• Non-negative Factorisation combined with Kmeans can give good results on our high-dimensional, sparse matrices (a highest silhouette coefficient of ~0.75)

• Visualising high-dimensional data & clusters with many data points is difficult

Possible Future Work: integration into Why3 to advise on best transformation to be applied when proving properties with a particular solver


• Jiawei Han. Data mining: concepts and techniques (3rd edition). Morgan Kauffman, 2012.
Thank You

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